



## St. Albert Minor Hockey Association (SAMHA) 2022 Spring Invitational Tournament Rules

All games will be played following the rules and regulations set forth by **Hockey Alberta**, including the minimum suspension guidelines. The referee's decision is final.

### TOURNAMENT FORMAT

All teams are guaranteed three round-robin games and a fourth game on Sunday. The winners of game #13 and # 14 will play in the Gold Medal game; the losers will play in the Bronze Medal game. Teams that place in 3<sup>rd</sup> and 4<sup>th</sup> within their player pools will play in the Consolation A and B Final respectively.

GAME FORMAT	
Semi-final	Game 13: #1 A vs. #2 B
Semi-final	Game 14: #1 B vs. #2 A
Consolation A Final	Game 15: #3 A vs. #3 B
Consolation B Final	Game 16: #4 A vs. #4 B
Bronze Medal	Game 17: L Game 13 vs. L Game 14
Gold Medal	Game 18: W Game 13 vs. W Game 14

\*All Games will be three, 15-15-20 min, stop time periods. Each ice slot is 1.5 hrs. If needed, the game clock will be dropped to 2 minutes five minutes before the end of the ice slot.



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## GAME TIME

- Teams must be ready to start 10 minutes before their scheduled ice time
- All games will start on scheduled and include a 5-minute warm-up
- Warm-up and game pucks will be supplied
- The HOME team will wear light-coloured jerseys. The visiting team will wear dark
- Each team is entitled to one 30 second time-out per game
- All players, coaches and bench personnel must be registered with their respective associations and on the game sheet; a copy of the HRC approved roster must be received by St. Albert Minor Hockey Association no later than March 15<sup>th</sup>
- During Round-Robin, two points will be awarded for a win, one point for a tie and no points for a loss

## SUNDAY PLAY

Placement on Sunday will be determined by rank within your pool at the end of round-robin play. In the event teams are tied for a playoff spot, the following procedure will apply in this descending order:

- a) If the two teams are tied in points, the winner of the game between the two teams will advance.
- b) If more than two teams are tied in points, the team with the most wins will advance.



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- c) If the teams are still tied after scenario a. or scenario b. have been applied, the team with the best Goals for Less their Goals against to come to the goal for and against total.

(GF – GA = GFAT)

\*\*Goals for in this scenario are to be a maximum of 5 per game

- d) If the teams are still tied after the above scenario ( a. b. c. ), the team with the least amount of penalty minutes will advance
- e) If the teams are still tied after the above scenario ( a. b. c. d. ), a coin toss will decide the team that advance

## OVERTIME

### Semi-Finals and Finals

Teams will play a 5-minute three vs three overtime period. A shootout will determine the game-winner if the game remains tied after the overtime period.

### Shootout

The goalie that ends the game will be the goalie in the shootout.

Each team will pick three shooters before the shootout begins.

All three players will shoot. The team that scored first in the game will shoot first, after which the teams will alternate shooters. The team with the most goals after the three shooters will be the winner.

If the game is still tied after three shooters, the coach selects 1 new shooter.

It then becomes a sudden-death format, with each team having the same number of shots.

**Note:** No repeating shooters are allowed at any time until every player (excluding goalies) has shot.